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Bernstein, Ossip S.
- Capablanca, Jose R.
Exhibition Game (1)
[A.J.G.]
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While 'just an exhibition' game, the mighty Capa considered this the finest game he ever played. (From an artistic point of view.)

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The ratings are purely estimates. No reliable ELO exists for that period of time.

Sonas gives Capa as # 2 in the World, with a rating of 2735. (The # 2 player today is considerably higher, by at least 50 points.) Sonas gives Bernstein as # 10 in the World, with a rating of 2585. (In 2001, when I first did this game, the # 10 player was high-2600's. In 2003, the # 10 player is usually over 2700.)

1.d4 d5; 2.c4 e6; 3.Nc3 Nf6; 4.Nf3 Be7;

[More 'normal' at that time was the continuation of: 7...c6!?; 8.Bd3², etc. This is the <main line> of the "Queen's Gambit Declined."

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See MCO-14; or any good book on this particular opening.]

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8.cxd5! exd5; 9.Qa4! Bb7!?; Interesting ... and not at all bad.

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[The more normal 'book' continuation is: 9...c5!?; 10.Ba6!?², {D?} with a slight edge to White.

S. Makarichev - Z. Sturua; Frunze, (3); 1985.]

. 10.Ba6 .

White plays to remove the B's.

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[10.Bd3!?]
10...Bxa6 ; 11.Qxa6 c5 ;
12.Bxf6!? , (Maybe - '?!') {D?}
White gives up the Bishop, but
he does so in order to weaken
Black's Pawn structure.
(This move has been criticized
by many Masters for prematurely
surrendering this piece.)
 [Better is: 1 12.0-02, {D?}
 and White holds a slight edge. ]
12...Nxf6 ; 13.dxc5 bxc5 ; {D?}
Capa now has 'hanging pawns.'
14.0-0 Qb6!; 15.Qe2!? c4!;
Cherney awards this an exclam.
Black cuts off the Queen and
leaves a gaping hole at d4
for the White Knights ...
but gets play against White's
Queen-side. (initiative)
"Perhaps the most significant
move of the whole game."
- GM John Emms.
Kasparov praises this as a
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good move and a new and
radical idea in chess.
(See Bertok - Fischer: Stockholm
{FIDE} Interzonal, 1962.)
 [Interesting was: 15...Rad8!?÷]
16.Rfd1 Rfd8; 17.Nd4 Bb4!;
The Bishop becomes aggressive.
(The base of Black's pawn chain
here is d5. So the Knight on f6
guards this pawn. White's Knight
on c3 - attacking this key pawn ...
is probably more valuable than
the Bishop in this position.)
'!' - Irving Chernev.
 [Or 17...Rab8!?; 18.Qf3!=]
White decides to rid himself of
the b2-pawn ... which is nothing
more than a target ... and give
Black an isolated c-pawn as well.
18.b3!? Rac8; 19.bxc4 dxc4;
20.Rc2!? Bxc3!; 21.Rxc3 Nd5!;
Black's piece activity is becoming
more evident - and compensates
for his structural problems. (Black
naturally asks the Rook to remove
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itself from in front of his passer.)
'!' - Irving Chernev.
'!' - GM Garry Kasparov.
Naturally, White must retreat,
(if White takes the Pawn, then
Black plays his Knight to c3,
and wins the exchange).
22.Rc2 , Forced.
(White had no choice here.)
 [<22.Rxc4? Nc3-+]
22...c3 ; {Diagram?}
"The Black Pawn is now a source
of great strength." - Capablanca.
23.Rdc1 Rc5; 24.Nb3!? Rc6;
25.Nd4 Rc7!! ; {Diagram?}
Black declines the draw.
He also sets an incredibly deep
trap for Bernstein.
'!' - GM Garry Kasparov.
 [After the moves:
 25...Rc5 : 26.Nb3 Rc6 :
 27.Nd4 Rc5; 28.Nb3=,
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we have a draw by a 3-time
 repetition of the position. ]
26.Nb5!? Rc5; 27.Nxc3!?, {D?}
White decides he may snap up
the seemingly helpless c-pawn.
(Really this move is an error ...
and you could give it at least
one question mark ...
some have given it two.)
 [White has to play:
 27.Nd4!? [], {Diagram?}
 and pray that Capa cannot find
 a way to improve his position.
 (I like ...Qf6 or ...Qg6!; both of
 which appears to give Black a
 fairly solid edge. At least - '3') ]
The next few moves are
all forced.
27...Nxc3 ; 28.Rxc3 Rxc3 ;
29.Rxc3 , (hmmmm) {Diag?}
White has won a pawn, and it
would seem Black's own weak
'home-row' (first rank) would
prevent him from getting frisky
or trying anything really cute.
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So what is Capa's plan?

29... **Qb2!!**; (WOW!!!) White Resigns. If 30.Qxb2?, then Black simply plays 30...Rd1#.)

Chernev points out that White has like 10 different ways to lose. (Probably the two cutest are: Qe1, QxR/c3!!; or Rc2, Qb1+. Both of these continuations cost White an entire Rook. Also amuzing is Qc2, Qa1+; Qc1, Rd1+!; which leads to a mate.)

[RR29...Qb2; 30.Qd3!? Qa1+;

(Not < 30...Rxd3?; 31.Rc8+ etc.). 31.Qf1 Qxc3-+] **XABCDEFGHY** 8 - + - t - + k + (7p - + - + ppp'6- +- +- +& 5+-+-+-% 4 - + - + - + - + \$3 + - R - P - + - #2Pw - + QPPP''xabcdefghy

"Bernstein resigned gracefully.
Playing even one more move
would have been an anti-climax.
(Besides there is no reply to a
thunderbolt.)" - Irving Chernev.

Many consider this Capa's best game, and the mighty player himself also considered it one of his best efforts.

. Bibliography:

I have seen this game in print

more times than I care to count. It is a classic exploitation of a weak back-rank. But the main books I used to annotate this game were:

1.) "THE GOLDEN DOZEN." ('The twelve greatest chess players of all time.' Short bio's and some career highlights, then a small selection of that player's best games.) By Irving Chernev. Copyyright (c) 1976. Published by The Oxford University Press. ISBN: # 0-19-217536-X # 2.) "The Immortal Games Of Jose Raul Capablanca," by (the incomparable) Fred Reinfeld. Copyright (c) 1942. Published by Horowitz & Harkness; of New York, NY. (USA) #3.) "The World's Greatest Chess Games," (that were ever played) by GM John Nunn, GM John Emms, and FM Graham Burgess. Copyright (c) 1998, by the authors. Published by Carroll & Graf Books. (New York.) ISBN: # 0-7867-0587-6 ---> As a Master, I must say this is some of the best analysis I have ever seen, anytime ... anywhere.

(This game is also in Capa's book, "My Chess Career.") #4.) Garry Kasparov on "My Great Predecessors," (Part I); by GM G. Kasparov ... and D. Plisetsky. (et al) Copyright (c) 2003, by the author(s). Published by Everyman Chess Books. (formerly Cadogan Books) ISBN: #1-85744-330-6 Copyright (c) A.J. Goldsby I. (First annotated in 1983.) Copyright (c) A.J. Goldsby, 1983 to 2002. Copyright (c) A.J.G; 2003.

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