

Carlsen, Magnus **B52**
2843
Anand, Viswanathan **2780**
 5th Bilbao Masters (final) (9) 2.10.2012
 [A.J.G.]

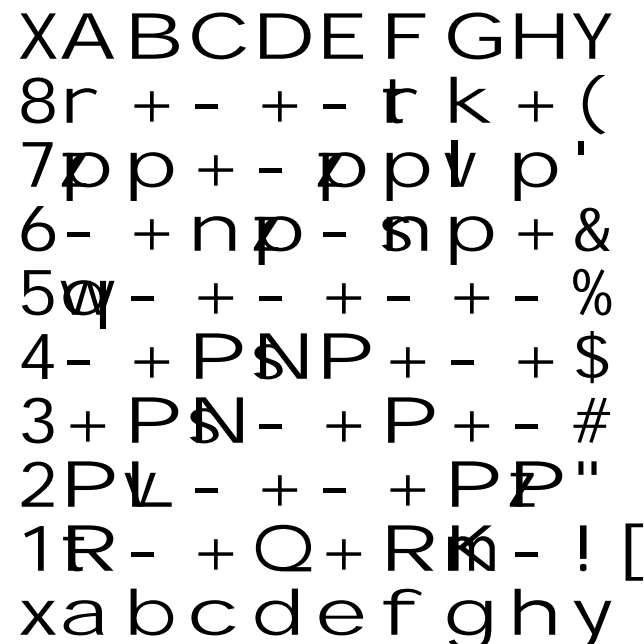
GOTM / Oct./Nov, 2012.
 (Go to the CG website to
 replay this game.
<http://www.chessgames.com>)

Carlsen play a nice attack ...
1.e4 c5 ; 2.Nf3 d6 ;
3.Bb5+ Bd7 ; 4.Bxd7+ Qxd7 ;
5.c4 Nf6 ; 6.Nc3 g6 ;
 White, after an unusual
 opening line, has a slight
 advantage, (due to the
 lock on d5); but little
 more than that.

(Diagram)

On the other hand, Black's
 position is currently free
 of any weaknesses here.

 For the following moves,
 both sides simply complete
 their development.



Another equal position ...
 if the GM's were not in
 a fighting mood, we

could see a handshake
and an early lunch!

.

Now the engines like Nd5,
but this may only lead to
massive exchanges, so
Carlsen takes a different
approach here.

**13.Nce2 Rfd8 ; 14.Bc3 Qb6 ;
15.Kh1TM d5! ;**

A nice move based on a
discovered attack on d4
and a pin along the d-file.

.
16.Nxc6 , (Forced?)
Black had a lot of threats,
so this looks like the only
real way for White to keep
the game alive.

[< 16.exd5!? Nxd5! ;
17.cxd5 Rxd5³]

.
.
16...bxc6TM ; 17.Qe1 , (Best?)

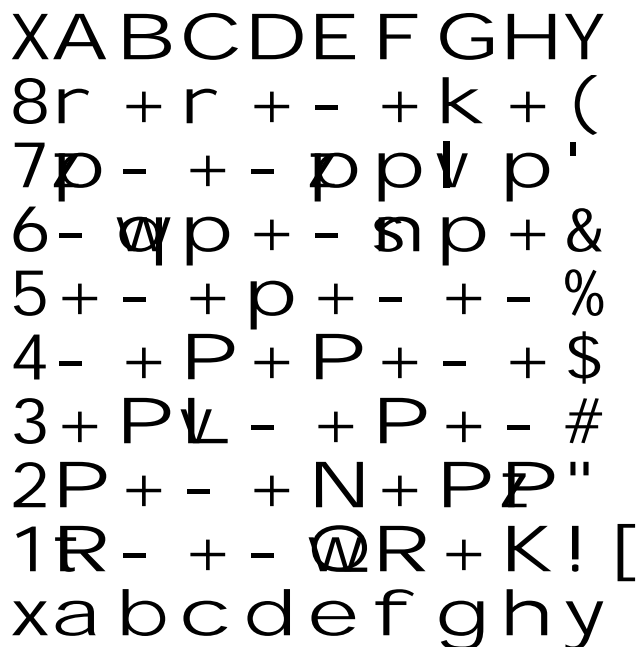
Most of the engines indicate
that this is the correct path
for White, most other tries
can give Black the upper
hand.

[RR17.cxd5!? cxd5 ;
18.e5 Nd7 ; 19.f4 e6 ;

20.Bd4 Qa6÷ , (unclear)]

.
.
17...Rdc8 ; (hmmm)
This is not bad ...

.
[After the continuation: (>/=)
1 17...a5! ; 18.e5 Nd7= ; etc.
Black looks to have a
pretty decent game.]



.
However, if White does not
open the files, (and the Rook
does not get to play); isn't
this try a little pointless?

.
.
.
18.e5 Ne8! ; (Prolly best.)
Black avoids any problems

by placing the Knight on e8.

[Worse is the var: </= <18...Nd7?! ; 19.e6 fxe6 ; 20.Bxg7 Kxg7 ; 21.Nf4 e5 ; 22.cxd5! cxd5 ; (<22...exf4? ; 23.Qxe7+ , '+') . 23.Nxd5 Qe6 ; 24.Rd1² , with fantastic endgames coming for White.]

19.e6 fxe6 ; 20.Nf4 Bxc3 ; 21.Qxc3 d4 ; (Wild.)

The engines seem to evaluate this position as equal.

```

XABCDEFGHIY
8r + r + n + k + (
7p - + - p - + p '
6- ♖p + p + p + &
5+ - + - + - + - %
4- + Pp - N- + $
3+ P♗- + P+ - #
2P + - + - + P♘"
1R- + - + R+ K! [
x a b c d e f g h y
    
```

Yet - with humans playing - I think that White has some

(real) chances against Black's busted Pawn structure.

Now DF and 'big H' all prefer that White play Qe1 here.

22.Qd2!? c5 ; 23.Rae1 Ng7 ; 24.g4!? , (Maybe - '!')

If nothing else, this will keep the Black Knight from going from f3 to the e3-square.

[RR24.Re5 a5 ; 25.Rfe1 Rc6÷]

```

XABCDEFGHIY
8r + r + - + k + ( {
7p - + - p - ♗p '
6- ♖- + p + p + &
5+ - p - + - + - %
4- + Pp - Np + $
3+ P + - + P + - #
2P + - ♗- + - P"
1+ - + - RR+ K!
x a b c d e f g h y
    
```

I checked with a few engines, the current position is about equal here.

24...Rc6!? ; (Not necessary?)

Black over-protects e6, but I am not sure if this was even needed now.

[At least after: >/=

¹ 24...Rf8! ; 25.Re5 Rac8= ;

Black does not have a Rook (on a8) doing nothing.]

25.Nh3! , (K-side.)

With Black not being able to protect h7 here, this looks like a logical try for White.

[RR25.Re4!? a5÷]

25...Ne8?! ; (Maybe - '?')

Anand seems to lose track of this position, now he finds himself in trouble on the King-side.

[After the following line: >/=

¹ 25...Kh8™ ; 26.Qh6 Qd8 ;

27.Ng5 Qg8 ; 28.Re5² Rac8 ;

White has a big bind ... but how do you get more?]

X A B C D E F G H Y

8 r + - + n + k + (

7 p - + - p - + p '

6 - ♖ r + p + p + &

5 + - p - + - + - %

4 - + P p - + P + \$

3 + P + - + P + N #

2 P + - ♗ - + - P "

1 + - + - ♠ R + K ! [

x a b c d e f g h y

When the Black Knight goes to f6, it is too easily removed or dislodged.

26.Qh6± Nf6 ; 27.Ng5 d3?! ;

Not helping.

[Just about all of the engines indicate that Black had to try:

>/= 27...e5™ ;

but Black's game remains very bad. (For me, the main idea of ...e5; is to prepare and clear the second row, so Black can defend h7.)]

28.Re5 Kh8 ; 29.Rd1 Qa6 ;

30.a4! , '+-' Black Resigns.

.
.

[After the following (fairly simple) continuation:

30.a4 Qc8 ; Best?
(30...Rd8?? ; 31.Nf7+ , '+-').
31.Rxd3 Qg8 ; 32.Qh4!+- ,
Black's game is hopeless,
his Pawn structure is just
too ugly (four islands!)
and White can triple on
the e-file. (Black has
almost no play at all.)]

```

XABCDEFGHIY
8r + - + - + - ♞ ( {
7p - + - ♞ - + p '
6q + r + ♞ ♠ ♞ ♠ &
5+ - ♞ - ♞ - ♞ - %
4P + P + - + P + $
3+ P + ♞ + P + - #
2- + - + - + - ♞ "
1+ - + R + - + K !
x a b c d e f g h y
    
```

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Carlsen played well, and
Anand did not ... especially
when it counted.

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